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Andrew Johnston, Benjamin Marks, Ernest Edmonds

November 2005 **Proceedings of the second Australasian conference on Interactive entertainment IE2005****Publisher:** Creativity & Cognition Studios PressFull text available: [pdf\(177.90 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

In this paper we describe the development of an interactive artwork which incorporates both a musical composition and software which provides a visual and aural accompaniment. The system uses physical modeling to implement a type of virtual 'sonic sculpture' which responds to musical input in a way which appears naturalistic. This work forms part of a larger project to use art to explore the potential of computers to develop interactive tools which support the development of creative musical ski ...

Keywords: artistic exploration, interaction, music, music-learning**182** [Session C3: mesh and flow visualization: Case study: visual debugging of finite element codes](#)

Patricia Crossno, David H. Rogers, Christopher J. Garasi

October 2002 **Proceedings of the conference on Visualization '02****Publisher:** IEEE Computer SocietyFull text available: [pdf\(313.25 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

We present an innovative application developed at Sandia National Laboratories for visual debugging of unstructured finite element physics codes. Our tool automatically locates anomalous regions, such as inverted elements or nodes whose variable values lie outside a prescribed range, then extracts mesh subsets around these features for detailed examination. The subsets are viewed using color coding of variable values superimposed on the mesh structure. This allows the values and their relative s ...

Keywords: parallel finite element codes and simulations, visual debugging**183** [Going native: Module-aware translation for real-life desktop applications](#)

Jianhui Li, Peng Zhang, Orna Etzion

June 2005 **Proceedings of the 1st ACM/USENIX international conference on Virtual execution environments****Publisher:** ACM PressFull text available: [pdf\(564.15 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)